Congratulations on your purchase of GeODin. To perform the installation correctly please follow the steps below.

Before you start…

For the installation of GeODin prepare a green-colored HASP HL dongle and a valid GeODin license stored on it. Plug the HASP HL Dongle on a free USB port of your computer. Quit all running programs and start the installation by clicking GeODin-Setup.exe. In case of using the DVD, the setup might start automatically. For downloading the DVD please go to http://download.geodin.com/geodin/.

GeODin installer: Welcome

Step 1: License agreement

Please read the license agreement carefully.

Step 1: License agreement

Step 2: Installation type

Select "Local installation" for running GeODin with a HASP HL Dongle.

If you purchase a network installation or a license for GeODin Server please use the corresponding other guides.

Step 2: Installation type
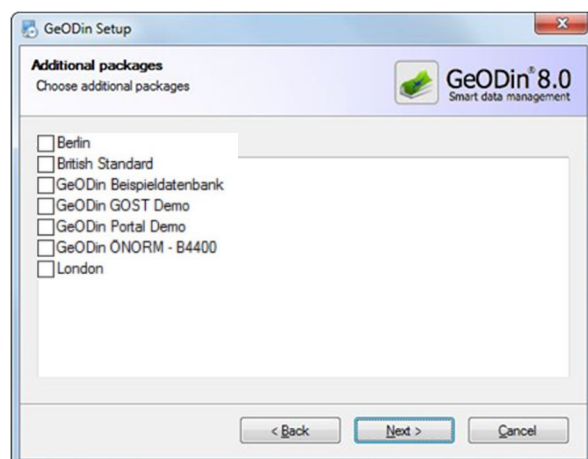
Step 3: Installation path

Determine the directory where you want to install GeODin 8. Each directory that requires writing rights for the user (like layout directory, system library) is automatically stored within the installation at C:\ProgramData\Fugro. This ensures, that the installation folders are not stored at C:\ProgramFiles, where users who have no administrator rights have no writing rights (since Windows Vista).

Step 3: Installation path

Step 4: Demo databases

You can connect different demo databases to GeODin during the installation process. Select which one you like by placing a checkmark. Of course, you can still connect the demo databases later. Find them for a download here: http://download.geodin.com/demodb/.

Stept 4: Demo Databases

Step 5: Start menu
Specify whether a link of GeODin 8 should be created only for the current user or for all users.

Stept 5: Start menu

Step 6: Install GeODin
After displaying the previously set installation settings, which you end with <Next>, the program files are installed. This process may take a few minutes.

Step 6: Install GeODin

Step 7: HASP HL driver installation
For runnning a local installation with a dongle, the appropriate driver must be installed. Set the checkmark and press <Next>. If there is already a driver installed it is displayed at the bottom. Then a dialog opens which asks if the existing driver should be replaced by the new one. Confirm <Yes> and follow the instructions of the driver installation.
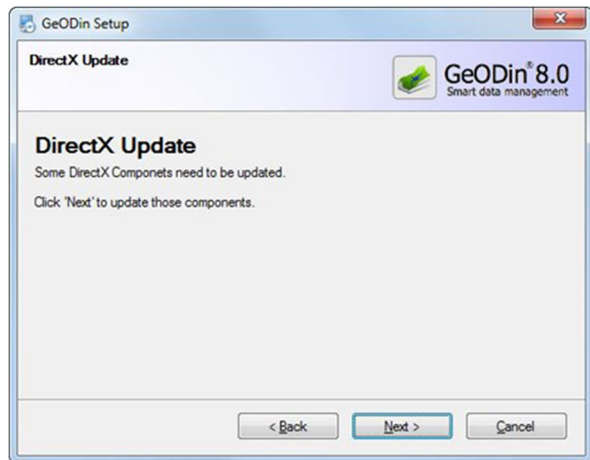

Step 7: HASP HL driver installation
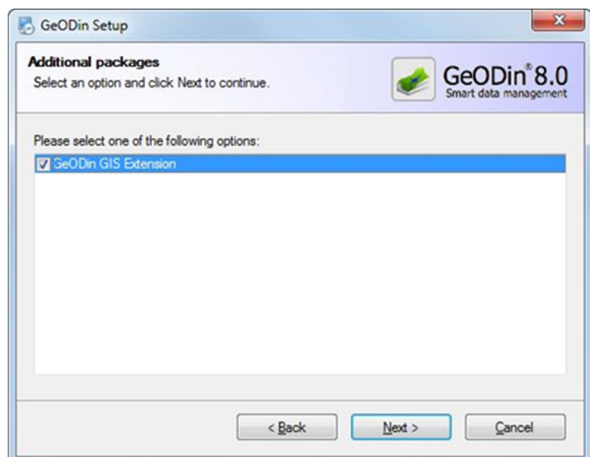
Step 8: DirectX update
Also follow the instructions of the DirectX Update dialogues.

Step 8: DirectX update

Step 9: Further components
At this step, you can add the GeODin GIS Extension to the program. It is for users of ArcMap® (ESRI). With the GIS Extension GeODin provides an interface between these two programs.

Step 9: Further components

Step 10: Installation of GIS Extension (optional)
The installation of the GIS Extension requires a running ArcGIS 10® on the same system/PC as well as a valid license for the module GeODin GIS Extension.
After pressing the <Next> button, it is checked if all the necessary .NET Framework 3.5 component are available. If not, the missing components are installed on your system with the next dialog box.
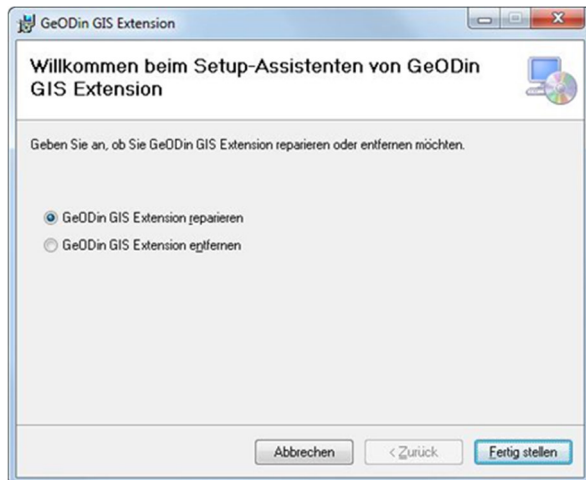

Step 10: Installation of GIS Extension

Step 11: Repairing GIS Extension (optional)

During the installation procedure, you get the opportunity to repair or to remove an existing GIS Extension.

Step 11: Repairing GIS Extension

Step 12: Installation successful

If a valid license exists on your dongle, the procedure will continue by installing the dongle drivers. When finished GeODin starts.

If there is no valid license on your dongle the license manager window appears. Then update the dongle by following the steps in the guide "GeODin8 - License Update for Dongle" which the GeODin Support Team provides for you.
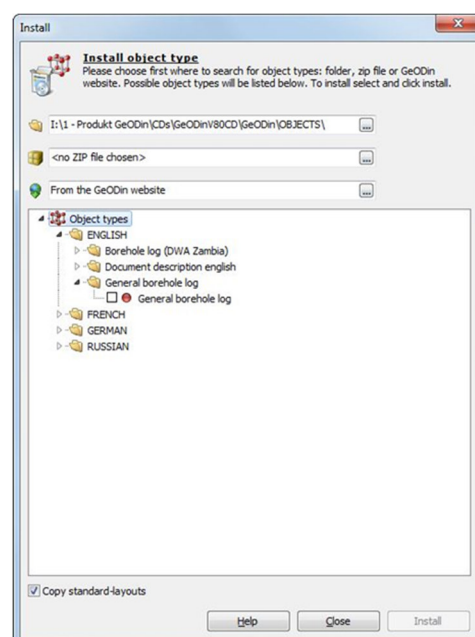

Step 12: Installation successful

Step 13: Start GeODin and organise it

When GeODin starts for the first time the dialog "Install object type" opens automatically. Select the object types you need for your projects. The associated data types for collecting your measure values are included with the installation of the object types.

Of course, you can install more object types later at any time you want – or deinstall them.

Press the <Install> button to install the selected object types. When the installation is done press <Close>.
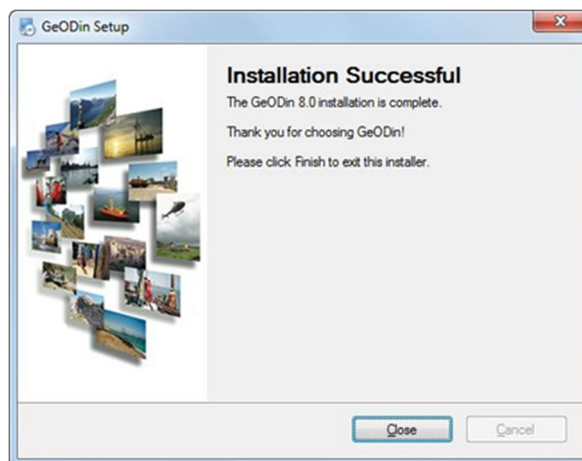

Step 13: Install object type(s)

Now you made the basic settings, GeODin is at your disposal for you work.
Close GeODin to finfish the installation.

We wish you a lot of joy and succes when working with GeODin.

Your GeODin Support Team

Installation successful